Digital Voice Systems, Inc.
END USER PRODUCT License Agreement

This non-exclusive END USER PRODUCT License Agreement (EUPLA) is a legal agreement between the customer of this PRODUCT (the END USER) and Digital Voice Systems, Inc. (DVSI) covering the terms and conditions under which this DVSI PRODUCT and DVSIs proprietary content (that may consist of and is not limited to software, hardware, documentation and other material) is licensed to the END USER.

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1.1 By installing, or otherwise using this PRODUCT the END USER agrees to be bound by the terms and conditions set forth in this EUPLA. If the END USER does not agree to the terms and conditions set forth in this EUPLA, then the END USER must not install or use the PRODUCT and shall immediately return the PRODUCT to DVSI as set forth in Section 13.

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d) Documentation means written or electronic information, including user manuals, technical documents, training materials, specifications or diagrams, that pertain to or are delivered with the PRODUCT in any manner (including in print, on CD-ROM, or on-line).

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1.3 "DVSI Voice Compression Software" shall mean the voice coding Software that implements or embodies the Technology and is embedded into or otherwise provided with the PRODUCT.

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4.1 This Agreement is effective upon initial delivery of the PRODUCT and shall remain in effect until terminated in accordance with this agreement.

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9.4 DVSI's maximum liability for damages arising under this Agreement shall be limited to 20% (twenty percent) of the fees paid by END USER for the particular PRODUCT that gave rise to the claim or that is the subject matter of, or is directly related to, the cause of action.

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10.1 All payments required under Section 5 or otherwise under this Agreement are exclusive of taxes and END USER agrees to bear and be responsible for the payment of all such taxes (except for taxes based upon DVSI's income) including, but not limited to, all sales, use, rental receipt, personal property or other taxes which may be levied or assessed in connection with this Agreement.

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government permits, licenses or approvals required for the importing
and/or exporting the PRODUCT. For up-to-date information regarding
United States import / export laws and regulations please visit
https://www.export.gov/.

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12.1 This Agreement is made under and shall be governed by and
construed in accordance with the laws of the Commonwealth of
Massachusetts, (USA), except that body of law governing conflicts of
law. If any provision of this Agreement shall be held unenforceable by
a court of competent jurisdiction, that provision shall be enforced to the
maximum extent permissible, and the remaining provisions of this
Agreement shall remain in full force and effect. This Agreement has
been written in the English language, and the parties agree that the
English version will govern.

13.0 Notices

13.1 Any notices to DVSI which may be given hereunder shall be
sent in writing to: Digital Voice Systems Inc., 234 Littleton Road,
Westford, MA., 01886, U.S.A.
Special Handling Instructions

To avoid damage from the accumulation of a static charge, industry standard electrostatic discharge precautions and procedures must be employed during handling and installation the AMBE-4020™-HDK Development Board.

Read Instructions and Users Manual – All of the safe handling and operating instructions should be read before integration of the AMBE-4020™-HDK Development Board begins. Failure to exercise reasonable care and to follow all instructions and heed all warnings may result in injury to property or to individuals.

Retain Instructions - The handling and operating instructions should be retained for future reference.

Follow Instructions - All operating and use instructions should be followed.

Storage
To insure maximum shelf life in long term storage, AMBE-4020™-HDK Development board should be kept in an a static shield, moisture controlled package at <40°C and <90% Relative Humidity

Installation

Ventilation - The AMBE-4020™-HDK Development Board unit should be situated so that its location or position does not interfere with proper ventilation and air circulation around the board.

Heat - The AMBE-4020™-HDK Development Board unit should be situated away from devices that could act as a heat source such as an amplifier.

Power Sources - The AMBE-4020™-HDK Development Board should be connected to a power source only of the type described in this User’s Manual.
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1 Introduction

1.1 Overview
The Digital Voice Systems, Inc. (DVSI) AMBE-4020™-HDK Development Board is a comprehensive, evaluation, test and development platform that helps product designers and manufacturing engineers gain experience with the low-bit-rate AMBE-4020™ Vocoder Chip. The AMBE-4020™ HDK is ideal for comparing voice quality at various rates, analyzing the compressed voice data I/O stream and establishing interface requirements. This valuable knowledge gives engineers the insight required to start prototyping their own low-bit-rate communication systems quickly and easily thereby decreasing development costs and speeding up a new product’s time to market.

The AMBE-4020™-HDK employs DVSI’s AMBE-4020™ vocoder chip that is ideal in communication systems, including push-to-talk land mobile radio, satellite and wireless telephony. The AMBE-4020™ Vocoder Chip contains proprietary software that implements the Advanced Multi-Band Excitation AMBE® voice compression algorithm. The AMBE-4020™ Vocoder Chip is capable of data rates containing compressed speech and FEC data from 2.0 Kbps to 9.6 Kbps (in 50 bps increments). This data rate flexibility makes the AMBE-4020™ HDK a cost efficient design and development tool for high performance, low bandwidth voice communication applications.

1.2 AMBE-4020™-HDK Features

- The AMBE®+2 Vocoder with high quality speech compression and FEC data rates that can be set from 2000 bps to 9600 bps.
- The development kit includes circuit design details, sample control software and reference documentation.
- Encode and decode files to/from a PC through the USB interface. The HDK-4020 is controlled via a command line interface on the PC. Files can be encoded and compressed voice data files written to the PC. Compressed voice data files can be decoded and speech files written to the PC. Speech data from the ADC, Digital Mic, or optional AIC14 daughter card can be recorded and encoded to a compressed voice data file stored on the PC. A Compressed voice data file stored on the PC can be decoded and played out via the DAC or the optional AIC14 daughter card.
- Real-time communication between two HDK boards using the UART and the analog 2-wire or 4-wire audio interfaces. This mode is functional without requiring a connection to the PC. However, a PC is needed to configure each HDK-4020. Since the configuration is stored in onboard EEPROM, the setup does not need to be tethered to any PC after configuration is complete.
- The HDK can be equipped with a AIC14 codec daughter card to provide an analog audio I/O interface
- Full Control of AMBE-4020™ Vocoder Chip advanced capabilities such as Soft decision decoding, FEC, Voice Activity Detection (VAD), adaptive Comfort Noise Insertion (CNI) and DTMF/Single tones.
- Low power requirements allow the board to be powered with only a 5 Volt DC power adapter.

1.3 AMBE-4020™-HDK Description
The AMBE-4020™ HDK is a completely functional system from the analog audio interface to the digital channel interface. The straightforward design of the board provides a variety of user interfaces and test points that allow designers to rapidly prototype their own AMBE-4020™ designs.

Digital Voice Systems’ AMBE-4020™ Vocoder Chip is the core of the AMBE-4020™-HDK. All of the supporting chips on the board were chosen for their low cost, ease of use and wide availability.
The AMBE-4020™-HDK is also a stand-alone voice processing board, equipped with connections for analog audio I/O, a RS-232 UART communication channel interface, and a Digital Microphone interface port.

The AMBE-4020™-HDK can demonstrate the capabilities and benefits of the AMBE-4020™ vocoder chip in real time, without investing much time in engineering and product development. Once a new product design is complete and manufacturing begins the AMBE-4020™-HDK can then be used to simulate actual system conditions as a quality control reference standard. Additionally, the HDK can be used to batch process files for evaluation of the vocoder.

### 1.4 What’s included with the HDK

The development kit includes the following items:
- AMBE-4020™-HDK evaluation board
- Power Adapter (120v AC to 5 V DC)
- AMBE-4020™-HDK CD (The most up to date version of the manual is always available at www.dvsinc.com/brochures/literature.htm)

The AMBE-4020™-HDK CD contains the AMBE-4020™ User’s Manual, program source code for the onboard microprocessor (K10DX128VLF5) (see Note) and a PC executable (with source) for interfacing the HDK with a PC, as well as a full set of schematics, reference designs and test vectors.

**Note:** The development tools for the K10DX128VLF5 are widely available and easily obtained from Freescale and various sources on the web. This gives designers an opportunity to recompile the code to test other configurations. The main tool tree is CodeWarrior MCU Special Edition. This allows for a robust development environment free of cost (up to 128KB).


### 1.5 Additional analog audio I/O interface

The AMBE-4020™-HDK provides a connection for a user designed daughter board for easy integration of an external codec board.
2 Connectors, Test Points & Indicators

2.1 Overview of HDK Interfaces

The AMBE-4020™-HDK is designed with flexibility in mind. It provides a variety of interfaces that allow for fast and easy integration and testing.

The AMBE-4020™-HDK can be used as a standalone development tool or, be connected to another AMBE-4020™-HDK via the UART channel interface to demonstrate its capabilities as a half-duplex real-time communication system. With a PC, the board can encode speech data from the handset, 3.5mm stereo jack (Line In) input connections, or it can process speech files from a PC (USB connection). When connecting two boards together the RS-232 UART interface acts as the channel for the compressed voice serial data bit stream.

Figure 1 Basic block diagram of the AMBE-4020™-HDK board
Section 2 – Connectors, Test Points & Indicators

**Board Connections**

<table>
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<tr>
<th>Item</th>
<th>Name</th>
<th>Connector Type</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>P2</td>
<td>DC Line In</td>
<td>Power Receptacle</td>
<td>5 Volts DC</td>
</tr>
<tr>
<td>P3</td>
<td>USB</td>
<td>Mini USB B SMT</td>
<td>PC Connection</td>
</tr>
<tr>
<td>P1</td>
<td>Handset</td>
<td>RJ-11</td>
<td>Full Duplex Communication</td>
</tr>
<tr>
<td>J7</td>
<td>Audio Output</td>
<td>3.5 mm Plug</td>
<td>Speakers</td>
</tr>
<tr>
<td>J8</td>
<td>Audio Input</td>
<td>3.5 mm Plug</td>
<td>Microphone</td>
</tr>
<tr>
<td>P5</td>
<td>UART Serial Port</td>
<td>RJ-45</td>
<td>Packet Data (to/from AMBE-4020™ Vocoder Chip)</td>
</tr>
<tr>
<td>P4</td>
<td>Digital Handset</td>
<td>RJ-45</td>
<td>Packet Data (to/from MSP)</td>
</tr>
</tbody>
</table>

Table 1 HDK Connectors
2.2 HDK Power and Interface Connections

2.2.1 DC Power (P2)

The AMBE-4020™-HDK Development Board operates with a 5.0 V DC power supply. Simply plug in the 120 V AC to 5.0 V DC (~1 A) power source (provided with the HKD) into an AC power source and the DC power receptacle (P2).

![Figure 3 DC Power 5V @ ~1 A](image)

2.2.2 RS-232 UART Connection

The RS-232 UART connection (P5) (RJ45 connector) on the HDK board is the Input/Output that can be connected to another HDK board’s P5 connector for full duplex communications between two HDKs or it can be used to interface to another device. The data transmitted or received consists of raw voice data,
without any extra control data (other than start/stop bits and an "idle" period between voice frames). The baud rate is determined by the vocoder bit rate selected, such that the "idle" period between voice frames will be approximately 10 bits in duration.

To connect two HDK boards together via the RS-232 UART, the device EEPROM must be configured for one of the “Dual-HDK” modes (RS232PTT, RS232ENC, or RS232DEC). Additionally switch the UART switches (SW1 and SW2) to position 2 on only one of the two boards. Then connect a CAT 5 Standard Ethernet cable to each HDK board’s P5 connector to communicate. Each board converts the input analog speech into digital speech samples, encodes the speech using the selected vocoder rate and then sends the compressed bit stream out as serial data packets over the UART interface. Simultaneously, the compressed bit stream from the other HDK are read in from the UART interface and decoded back into digital speech samples. The decoded samples are converted back into analog speech via the codec whose output is sent to both the handset and RCA line-level output connections.

2.2.3 USB PC Connection

The USB connection on the AMBE-4020™-HDK provides system setup, mode of operation and file I/O via PC. Control and operation of the HDK Board is configured through the USB interface. To connect the AMBE-4020™-HDK to a PC’s USB port, a USB “Type A to Mini-B” cable is required (included with the HDK). To use the USB interface it is first necessary to install a USB driver. The USB connection is interfaced to a UART on the K10 microcontroller via an FTDI USB to UART converter. The port settings for this UART are 921,600 baud, 8-N-1, with hardware flow control. Note that there is not a direct connection for packets from the PC to the AMBE-4020. All packets must be relayed through the K10 microcontroller.

The demo program, hdk4kclient.exe or hdk4kcontrol.exe, is used to control the AMBE-4020™-HDK via the USB interface. These programs utilize the D2XX driver interface of the FTDI chip. The source code for the demo programs is distributed with the HDK. Users may modify the code as needed to suit their own application/test purposes. Note that the FTDI driver also exposes the HDK-4020 as a virtual COM port to the PC. You can hook up a terminal emulator to the port and send test packets to the hardware.
2.3 HDK Audio I/O

2.3.1 P1 Handset

If a handset is used instead of the 2-wire interface, use a standard telephone handset to connect to the RJ11 handset connector. Be sure that the handset cord is less than 12 inches long (included in the optional accessories kit) when not stretched. This will prevent excessive noise from being introduced into the voice signal. When the DAC interface is selected, the AMBE-4020™-HDK Development Board always outputs the audio to both the 4-Wire and Handset output regardless of which voice source is selected.

2.3.1.1 P1 Handset Analog Audio I/O

<table>
<thead>
<tr>
<th>Pin</th>
<th>Signal Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Connected to Ground</td>
</tr>
<tr>
<td>2</td>
<td>Connected to Ground</td>
</tr>
<tr>
<td>3</td>
<td>Speaker Out</td>
</tr>
<tr>
<td>4</td>
<td>Microphone In/DC Microphone Bias out</td>
</tr>
</tbody>
</table>

Table 2 Handset Pin out

2.3.2 3.5mm RCA Jacks

The AMBE-4020™-HDK Development Board provides two 3.5 mm jacks for the input and output of analog mono audio. A typical analog audio input connection for the HDK would be to connect the audio line output of an audio component such as, a digital tape player or even a PC sound card output to the analog input jack (audio cables not included) of the AMBE-4020™-HDK Development Board. The AMBE-4020™-HDK Development Board outputs the analog signal on the output 3.5 mm jack that may
be connected to an amplifier or Audio In jack on a PC sound card. The unit always outputs the audio to both the 4-Wire and Handset output regardless of the voice source selected.

2.3.3 J9 Header RCA Line-In or Handset Input Select

This jumper allows the user to select between the Line In (RCA 3.5mm plug) or the handset (RJ11) analog audio I/O.

<table>
<thead>
<tr>
<th>J9 (3x1 Header) RCA Line-In Handset Select</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Jumper Installed Between Pins 1 - 2</td>
<td>Audio Source is Handset</td>
</tr>
<tr>
<td>Jumper Installed Between Pins 2 - 3</td>
<td>Audio Source is Line In</td>
</tr>
</tbody>
</table>

Table 3 J9 Codec Input Selection

![Analog Audio IO Selection Jumper](image)

2.3.4 Digital Handset

The AMBE-4020™ chip is designed to interface with the ADMP421 Omnidirectional Microphone from IvenSense (http://www.invensense.com/mems/microphone/inmp421.html). The AMBE-4020™-HDK provides a RJ45 connection for input from a digital microphone (see example circuit in the AMBE-4020™ Vocoder Chip User’s Manual). The digital mic interface provides a robust digital signal input that helps demonstrate the versatility and superior performance of the AMBE-4020™ Vocoder. Along with the DMIC_IN, the RJ45 connection also provides access to the Push-to-Talk (PTT) switch and an analog output that can be used to connect to an external earpiece.
### RJ45 Connector P4

<table>
<thead>
<tr>
<th>Pin</th>
<th>Signal Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>DMIC_CLK_OUT</td>
<td>This is the output of the 1.92 MHz clock from the AMBE-4020™ Vocoder Chip.</td>
</tr>
<tr>
<td>2</td>
<td>Ground</td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>DMIC_RX_DATA</td>
<td>The speech data from a digital microphone input to the AMBE-4020™.</td>
</tr>
<tr>
<td>4</td>
<td>1v8</td>
<td>1V8 voltage connection</td>
</tr>
<tr>
<td>5</td>
<td>PTT_HANDSET</td>
<td>When this line is switched to ground through a 100 ohm resistor it enables the Push-To-Talk feature of the AMBE_4020™ Vocoder Chip.</td>
</tr>
<tr>
<td>6</td>
<td>Ground</td>
<td></td>
</tr>
<tr>
<td>7</td>
<td>ANALOG_OUT_SPEAKER</td>
<td>Analog output signal with no gain.</td>
</tr>
<tr>
<td>8</td>
<td>3v3A</td>
<td>3V3 voltage connection</td>
</tr>
</tbody>
</table>

**Table 4 Digital Mic Connection**

### 2.4 HDK Board Switches

<table>
<thead>
<tr>
<th>Item</th>
<th>Name</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>S1</td>
<td>Reset</td>
<td>When pressed this switch resets the HDK board</td>
</tr>
<tr>
<td>S2</td>
<td>PTT Handset</td>
<td>This switch controls the Push-To-Talk feature of the AMBE_4020™ Vocoder Chip.</td>
</tr>
<tr>
<td>SW1</td>
<td>UART CHAN1</td>
<td>When these two switches are in position 2 it crosses the output connection of the UART to permit two HDK boards to communicate without the need of a cross over cable. When connection two HDK boards together only one of the HDK boards need to set these two switches into position 2.</td>
</tr>
<tr>
<td>SW2</td>
<td>UART CHAN2</td>
<td></td>
</tr>
</tbody>
</table>

**Table 5 HDK Switches**

![Figure 7 Switches SW1, SW2 and S1 (reset) S2 (Push-to-talk)](image-url)
2.5 HDK Headers

The HDK provides a variety of Headers, connections and jumpers (see Figure 1 Basic block diagram of the AMBE-4020™-HDK board).

<table>
<thead>
<tr>
<th>HDK Headers</th>
<th>Item</th>
<th>Header # of Pins</th>
<th>Name</th>
</tr>
</thead>
<tbody>
<tr>
<td>J1</td>
<td>Header 5x1</td>
<td>PKT_TX PKT_RX PKT_CTS PKT_RTS</td>
<td></td>
</tr>
<tr>
<td>J2</td>
<td>Header 5x1</td>
<td>IFRAME / GFRAME</td>
<td></td>
</tr>
<tr>
<td>J3</td>
<td>Header 3x1</td>
<td>USB_UART_TX_DATA / USB_UART_RX_DATA</td>
<td></td>
</tr>
<tr>
<td>J5</td>
<td>Header 10x2</td>
<td>JTAG</td>
<td></td>
</tr>
<tr>
<td>J9</td>
<td>Header 3x1</td>
<td>Analog In or Handset</td>
<td></td>
</tr>
<tr>
<td>J10</td>
<td>Header 15x2</td>
<td>Daughter Card connection</td>
<td></td>
</tr>
<tr>
<td>J11</td>
<td>Header 15x2</td>
<td>Daughter Card connection</td>
<td></td>
</tr>
</tbody>
</table>

Table 6 HDK List of Headers

<table>
<thead>
<tr>
<th>J1 (5x1 Header)</th>
<th>Pins</th>
<th>HDK Signal Name</th>
<th>AMBE-4020™ Signal Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>PKT_TX_DATA</td>
<td>UART receive data. This is the input data signal for a conventional UART using 8 data bits, no parity, and 1 stop bit (8N1). Hardware flow control is used.</td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>PKT_RX_DATA</td>
<td>UART transmit data. This is the output data signal for a conventional UART using 8 data bits, no parity, and 1 stop bit (8N1). Hardware flow control is used.</td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>PKT_CTS</td>
<td>Flow control output signal. The signal is low when the chip is ready to receive data on UART_RX. The signal is high when the chip is not ready to receive data on UART_RX. Sending data to the chip when UART_RTS is high may result in errors.</td>
<td></td>
</tr>
<tr>
<td>4</td>
<td>PKT_RTS</td>
<td>Flow control input signal. When the signal is low, the chip is allowed to transmit data on UART_TX. When the signal is high, the chip stops transmitting data on UART_TX. Note that if UART_CTS is set high while a transmission is in progress, data flow will not be stopped until transmission of the current byte completes.</td>
<td></td>
</tr>
<tr>
<td>5</td>
<td>Ground</td>
<td>Ground</td>
<td></td>
</tr>
</tbody>
</table>

Table 7 J1 Header Connections

<table>
<thead>
<tr>
<th>J2 Header 3</th>
<th>Pin</th>
<th>Signal</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>デバッグ_TERM</td>
<td></td>
<td></td>
</tr>
<tr>
<td>2, 3</td>
<td>Ground</td>
<td></td>
<td>Ground</td>
</tr>
<tr>
<td>4</td>
<td>UART_CHAN1</td>
<td></td>
<td></td>
</tr>
<tr>
<td>5</td>
<td>UART_CHAN2</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Table 8 J2 Header
### Section 2 – Connectors, Test Points & Indicators

#### J3 (3x1 Header)

<table>
<thead>
<tr>
<th>Pins</th>
<th>Signal</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Ground</td>
<td>Ground</td>
</tr>
<tr>
<td>2</td>
<td>USB_UART_RX_DATA</td>
<td>USB Data to the PC</td>
</tr>
<tr>
<td>3</td>
<td>USB_UART_TX_DATA</td>
<td>USB data from the PC</td>
</tr>
</tbody>
</table>

Table 9 J3 Header Connections

#### J5 (10x2 Header)

<table>
<thead>
<tr>
<th>Pins</th>
<th>Signal</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>1v8</td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>TMS</td>
<td></td>
</tr>
<tr>
<td>3,5,15,17,19</td>
<td>Ground</td>
<td></td>
</tr>
<tr>
<td>4</td>
<td>TCK</td>
<td></td>
</tr>
<tr>
<td>6</td>
<td>TDO</td>
<td></td>
</tr>
<tr>
<td>7,9,11,12,13,14,16,18,20</td>
<td>No Connect</td>
<td></td>
</tr>
<tr>
<td>8</td>
<td>TDI</td>
<td></td>
</tr>
<tr>
<td>10</td>
<td>SYS_RESETn</td>
<td></td>
</tr>
</tbody>
</table>

Table 10 J5 Header Connections

#### UART Serial Port Pin Out

<table>
<thead>
<tr>
<th>Pin Number</th>
<th>Signal Name</th>
<th>Analog Audio Input Source for AMBE-4020™ ADC</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>Jumper Between Pins 1 and 2</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Jumper Between Pins 2 and 3</td>
</tr>
<tr>
<td>1</td>
<td>HANDSET Input</td>
<td>HANDSET IN</td>
</tr>
<tr>
<td>2</td>
<td>ANALOG_IN P</td>
<td>3mm RCA JACK IN</td>
</tr>
<tr>
<td>3</td>
<td>3mm RCA Jack Audio Input</td>
<td></td>
</tr>
</tbody>
</table>

Table 11 J9 Header Connections Analog Input Selection

#### 2.5.1 Daughter Card Connections

<table>
<thead>
<tr>
<th>J10 Daughter card connection</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pin #</td>
</tr>
<tr>
<td>------</td>
</tr>
<tr>
<td>4</td>
</tr>
<tr>
<td>8</td>
</tr>
<tr>
<td>12</td>
</tr>
<tr>
<td>16</td>
</tr>
</tbody>
</table>
This pin is the data pin used to transfer configuration data to an external codec on the daughter board using the I2C protocol.

This pin is the clock pin used in the transfer of configuration data to an external codec using the I2C protocol.

PCM data from the external codec interface Input to the AMBE-4020™ Vocoder Chip

Digital Ground

1.8 Volt Supply

Table 12 Daughter Board Connection J10

2.5.1.1 Daughter Board Connection J11

Table 13 Daughter Board Connection J11

2.6 HDK Test Points

Test points allow the user to access the data to and from the AMBE-4020™ Vocoder Chip. By connecting to these test points the user can monitor the data flow and to understand the operation of the chip. For more detailed explanation of the I/O signal, refer to the AMBE-4020™ Vocoder Chip User's manual.

Table 14 Test Points

2.7 HDK Board Status Indicator LEDs

AMBE-4020™-HDK Development Board uses LEDs as a convenient way to display the current condition of Audio I/O, vocoder and communications channel to the operator.
The LED indicators indicate the status of the HDK board as follows:

<table>
<thead>
<tr>
<th>LED ID #</th>
<th>Description (when LED ON)</th>
<th>Color (when LED ON)</th>
</tr>
</thead>
<tbody>
<tr>
<td>D1</td>
<td>Vocoder Reset</td>
<td>Red</td>
</tr>
<tr>
<td>D6</td>
<td>Board Reset</td>
<td>Red</td>
</tr>
<tr>
<td>D11</td>
<td>3.3 V Power on</td>
<td>Green</td>
</tr>
<tr>
<td>D12</td>
<td>3.3 V Power on</td>
<td>Green</td>
</tr>
<tr>
<td>D19</td>
<td>Mode dependent</td>
<td>Red</td>
</tr>
<tr>
<td>D20</td>
<td>Mode dependent</td>
<td>Red</td>
</tr>
</tbody>
</table>

Table 15 Board Status LED’s

Figure 8 LED locations

2.8 Board Reset

When the AMBE-4020™-HDK reset switch is pressed the HDK goes through the following sequence:

1. The K10 microcontroller boots up initially into USB packet mode. The K10 UARTs are initialized, the AMBE-4020™ is reset and communication between the K10 and AMBE-4020™ is established. The HDK is ready to receive packets via the USB interface after it sends an HDK_READY packet.
2. If no packets are received via the USB interface within the first 250 ms after reset, then the K10 microcontroller will access the configuration data stored into its on-chip EEPROM and use it to configure the board. This facilitates stand-alone dual-HDK operation (no PC required). The EEPROM can be configured using the hdk4kcontrol.exe GUI program.
Figure 9 Reset Switch S1

Figure 10 Reset LEDs

(LEDS are red during reset)
3 HDK Configuration

3.1 Overview
The AMBE-4020™-HDK Board is ideal for encoding and decoding speech. Simply connect the AMBE-4020™-HDK Board to a Windows based PC’s USB interface, configure vocoder rate and options then encode and decode files or process real time speech. The AMBE-4020™-HDK Board can play a key role in the development of communication systems that incorporate the AMBE-4020™ vocoder chip.

The AMBE-4020™-HDK Board incorporates a USB to serial UART Integrated Circuit Device manufactured by FTDI (P/N FT232R). This allows designers to utilize FTDI’s off-the-shelf drivers (compatible with several operating systems) for application customization and flexibility. The AMBE-4020™-HDK Board is configured to use the USB drivers offered by FTDI. Visit the FTDI website at http://www.ftdichip.com/FTDrivers.htm for more information.

3.2 USB Driver installation
To begin using the AMBE-4020™-HDK Board connect it to an available USB port on the computer and install the required FTDI drivers. These drivers are downloaded automatically set up the AMBE-4020™-HDK Board to communicate on the PC’s serial COM port. The AMBE-4020™-HDK Board has drivers available for both Windows-32 bit and Windows-64 bit operating systems. The drivers must be installed the first time a new AMBE-4020™-HDK Board is connected to the PC. Once the driver is installed, Windows will automatically re-load the driver each time the AMBE-4020™-HDK Board is re-connected.

3.2.1 Driver installation example for Windows 7.
Connect the AMBE-4020™-HDK Board to an available USB port on the PC. Windows 7 indicates it is beginning to install the driver.

![Installing device driver software](image)

Figure 11 Installing driver software indicator

Windows 7 begins driver installation. Windows 7 then finishes installing the driver for the COM port and displays the software for this device has been successfully installed.

Click “X” to close the balloon.
Figure 12 AMBE-4020™-HDK Board drivers are installed and ready to use

To verify the drivers are installed and find out which COM port it was assigned use Windows’ Device Manager. To open Windows “Device Manager”

Click “Start”, click “Run”, and then type “devmgmt.msc” (without the quotation marks). Alternatively, open the Device Manager (located in “Control Panel\System” then select the “Hardware” tab and click “Device Manager”) and select “View > Devices by Type”, the USB Serial device should appear under Ports (COM & LPT) as USB Serial Port (COMXX) where “XX” is the port number of the USB interface.

Figure 13 Windows Device Manager showing the AMBE-4020™-HDK on COM 15
Note: Write down the Com Port that is being used for the USB Driver, this value will be required to run the AMBE-4020™-HDK Board USB control program. In Figure 13 the COM port is shown as COM15.

NOTE: If the Device is shown with a yellow exclamation point then the USB driver is not completely installed. To fix this, uninstall the Device, disconnect the AMBE-4020™-HDK Board from the PC’s USB port and then reconnect the AMBE-4020™-HDK Board to the PC’s USB port and allow MS Windows to find new hardware. Then follow the instructions to reinstall the device.
4 Operation

4.1 Operating Modes

The HDK provides different operating modes to allow testing and evaluation of data to and from the AMBE-4020™ vocoder chip at various stages along the data path. This gives the user the opportunity to understand how the AMBE-4020™ vocoder chip needs to be implemented and how to use the HDK as a tool to verify a new design.

4.2 HDK Software

The AMBE-4020™-HDK Vocoder board is set-up, controlled and operated from a PC. The board can also be configured to boot into a particular mode for standalone operation see section 4.6 HDK4kcontrol.exe User Interface. In order for the PC to work with the HDK, a USB cable must be used and USB drivers must be installed. See the USB PC Connection Section on how to install the USB drivers. Once the connection between the PC and the HDK is established, the HDK software should be installed on the PC.

The AMBE-4020™-HDK Development Board kit includes a CD with PC executable programs (hdk4kclient.exe, dvsiserver32.exe, hdk4kcontrol.exe). These programs should be copied from the CD into a user created directory located on a C-drive named C:\HDK-4020-R001. The executable programs enable the user to record audio input from various sources to a file, play out encoded files to various outputs, encode and decode file to file or just simply passthru an audio source, as well as, set up an HDK to HDK communication link.

The HDK can be controlled via a command line executable (hdk4kclient.exe) in a COMMAND PROMPT window or by using the provided GUI interface executable (hdk4kcontrol.exe). The DVSI Vocoder Device Server executable (dvsiserver32.exe) must be started prior to running either of these two programs.

4.2.1 Installing HDK program files On Windows

Step 1 Create a folder named C:\HDK-4020-R001 on the PC.
Step 2 Copy the entire contents of the CD provided with the HDK into this folder.
Step 3 When the copying of all the contents is finished go to the C:\HDK-4020-R001 directory and unzip tv.zip file to C:\HDK-4020-R001\tv. This compressed data file contains test vectors that may be used for vocoder testing.
Step 4 Before continuing review all of the documentation in the C:\HDK-4020-R001\Docs directory.
Step 5 Verify correct operation of the board by using the hdk4kclient.exe program as described in section 4.4 Hdk4kclient.exe program.

Also included on the HDK CD disk are sample speech and compressed speech files. The tv.zip file has three test vectors in various formats, data rates, without/with bit errors and hard/soft decision decoding.

The files supplied in the root directory of the tv.zip file are the original test vector files named and formatted as follows:

- clean.dat, dam.dat and istria.dat --- are 16-bit pcm audio files sampled at 8 kHz.
- clean.a, dam.a and istria.a --- are 8-bit a-law audio files sampled at 8 kHz.
- clean.µ, dam.µ and istria.µ --- are 8-bit µ-law audio files sampled at 8 kHz.

The 52 file folders in the root directory of the tv.zip file contain these three files, processed at the index rate as indicated by the folder name. For example, folder named “0” contains files processed at rate index 0.
Inside each of these numbered folders “X” are sub directories that contain processed files in various formats, without/with bit errors and hard/soft decision decoding (see Table 16 Folder description). The base of the numbered directory “X” has files encoded (clean.bit, dam.bit and irstia.bit) and decoded (clean.dat, dam.dat and irstia.dat) at the index rate of the numbered directory from the original pcm files in the root directory.

<table>
<thead>
<tr>
<th>Sub-Directories under numbered Folder “X”</th>
<th>Processed file format</th>
<th>Number of Gaussian bit errors</th>
<th>Hard or Soft Decision Decoding</th>
</tr>
</thead>
<tbody>
<tr>
<td>C:\HDK-4020-R001\tv\X\a</td>
<td>a-law</td>
<td>0</td>
<td>1-bit Hard decision</td>
</tr>
<tr>
<td>C:\HDK-4020-R001\tv\X\G01-1</td>
<td>pcm</td>
<td>1%</td>
<td>1-bit Hard decision</td>
</tr>
<tr>
<td>C:\HDK-4020-R001\tv\X\G01-4</td>
<td>pcm</td>
<td>1%</td>
<td>4-bit Soft Decision</td>
</tr>
<tr>
<td>C:\HDK-4020-R001\tv\X\G02-1</td>
<td>pcm</td>
<td>2%</td>
<td>1-bit Hard decision</td>
</tr>
<tr>
<td>C:\HDK-4020-R001\tv\X\G02-4</td>
<td>pcm</td>
<td>2%</td>
<td>4-bit Soft Decision</td>
</tr>
<tr>
<td>C:\HDK-4020-R001\tv\X\G05-1</td>
<td>pcm</td>
<td>5%</td>
<td>1-bit Hard decision</td>
</tr>
<tr>
<td>C:\HDK-4020-R001\tv\X\G05-4</td>
<td>pcm</td>
<td>5%</td>
<td>4-bit Soft Decision</td>
</tr>
<tr>
<td>C:\HDK-4020-R001\tv\X\G10-1</td>
<td>pcm</td>
<td>10%</td>
<td>1-bit Hard decision</td>
</tr>
<tr>
<td>C:\HDK-4020-R001\tv\X\G10-4</td>
<td>pcm</td>
<td>10%</td>
<td>4-bit Soft Decision</td>
</tr>
<tr>
<td>C:\HDK-4020-R001\tv\X\u</td>
<td>μ-law</td>
<td>0</td>
<td>1-bit Hard decision</td>
</tr>
</tbody>
</table>

Table 16 Folder description

The “a” and “u” are sub-folders that contain the encoded (clean.bit, dam.bit and irstia.bit) and the decoded (clean.dat, dam.dat and irstia.dat) at the index rate of the numbered directory from the original 8 bit a-law and μ-law audio files sampled at 8kHz.

All sub-directories named “a” contain the encoded file data (clean.bit, dam.bit and irstia.bit) from the original a-law test vector file. These compressed speech files were encoded (recorded) at a data rate as indicated by the rate index number “X” of the higher-level directory. The folder also contains the decoded data files (in pcm format) clean.dat, dam.dat and irstia.dat from these encoded files, as well as the converted a-law files (clean.a, dam.a and irstia.a) from the decoded dat files.

All sub-directories named “u” contain the encoded file data (clean.bit, dam.bit and irstia.bit) from the original μ-law test vector file. These compressed speech files were encoded (recorded) at a data rate as indicated by the rate index number of the higher-level directory. The folder also contains the decoded data files (in pcm format) clean.dat, dam.dat and irstia.dat from these encoded files, as well as the converted μ-law (clean.u, dam.u and irstia.u files from the decoded dat files.

All sub-directories named “g” contain the encoded file data (dam.bit) from the original pcm test vector file. The compressed speech file was encoded (recorded) at a data rate as indicated by the rate index number of the higher-level directory with Gaussian bit errors. The number of bit errors is indicated by the number following the “g” as follows:

- g01 = 1% bit errors
- g02 = 2% bit errors
- g05 = 5% bit errors
- g10 = 10% bit errors

The number after the bit error identifier is either a “-1” or a “-4” this indicates that the files were processed with 1 bit hard decision or 4 bit soft decision decoding.

In addition to the sample files, there are three executable files and several sample scripts to facilitate testing operations.
4.3 DvsiServer32.exe program

The DVSI server program (dvsiServer32.exe) is used to establish a link between the PC and the connected HDK devices. This program must be running before starting either hdk4kClient.exe or hdk4kControl.exe programs. To run dvsiServer32.exe, double click on the executable. When the program starts, it will poll the USB ports to find any connected HDK devices each one will then be listed in the window opened by the program. For information about each of the connected device just hover the mouse over the device serial number in the window.

DvsiServer32.exe effectively translates the D2XX driver interface of the HDK into a message pipe. To communicate with any device, a client program simply opens a message pipe to the device and sends packets through the message pipe. The server can establish a connection to many devices and can expose these devices to clients upon request. The server takes care of all the hardware details such as setting up the baud rate, flow control, timeouts, etc.

4.4 Hdk4KClient.exe program

The hdk4KClient.exe program is written entirely in C to facilitate easy modification by customers. The software is compact, yet includes all necessary code to arrange the channel packet protocol and communicate with the HDK through the dvsiServer executable program. The source code for the hdk4KClient.exe program is provided as an example to assist in the creation custom programs. This software sets up, operates the HDK to demonstrate useful features of the AMBE-4020™ Vocoder Chip, and is a good reference to use as a starting point for more complex designs tailored to specific needs.

The HDK can be set up and controlled using a command prompt window and a command line interface program "hdk4KClient.exe". The hdk4KClient program can be used to record audio input from various sources (ADC, AIC14, DMIC) to a file, play out encoded files to various outputs (DAC or AIC14), encode/decode file to file or just simply passthru an audio source between the audio in to the audio out.

Before starting the program, an HDK device must be connected to the PC and the dvsiServer program (dvsiServer.exe) must be started. To run the hdk4KClient.exe program, open a command prompt window and change to the directory (C:/HDK-4020-R001/bin) that has the hdk4KClient.exe program file in it and type in the desired command. Alternatively the directory C:/HDK-4020-R001/bin may be added to your "PATH" environment variable.
4.4.1 Example 1: Encoding a speech file using hdk4kclient.exe

```bash
C:\> Command Prompt

hdk4kclient.exe -r 40 -enc -bs 230400 ../tv/dam.dat output.bit
```

Figure 15 Encoding a speech file using hdk4kclient.exe

This example uses the HDK-4020 to encode the speech file, ../tv/dam.dat (example speech data provided with the HDK-4020), using AMBE-4020™ rate index 40 (4000 bps voice rate with no FEC). The compressed speech data is written to a file named “output.bit”. The baud rate used for communication between the K10 microcontroller and the AMBE-4020™ is 230400. The AMBE-4020™ is operated in packet mode for this command. Note that for real time operation in packet mode, a baud rate of at least 172800 is required.

4.4.2 Example 2: Recording from AMBE-4020™ on chip ADC using hdk4kclient.exe

```bash
C:\> Command Prompt

hdk4kclient.exe -r 0 -enc -seconds 10 adc record.bit
```

Figure 16 Recording from ADC using hdk4kclient.exe

This example uses the HDK-4020 to record 10 seconds of compressed speech data to the file “record.bit”. The AMBE-4020™ rate index 0 (2400 bps with no FEC) is selected. The source for the speech data is the AMBE-4020™’s on chip ADC. The AMBE-4020™ is operated in codec mode. Note that rather than specifying an input file name, as in example 1, “adc” was specified as the input source. Hdk4kclient.exe recognizes “adc”, “dmic”, “i2sl” and “i2sh” as codec mode input sources. When specified, they request that the AMBE-4020™ is operated in codec mode and that the codec source data is obtained from the AMBE-4020™’s on chip ADC, the AMBE-4020™’s digital microphone input, or the AIC14’s line-in or handset port of the optional codec daughter card. When the input name does not match one of these special names, the AMBE-4020™ is operated in packet mode, with speech data obtained from a file.

4.4.3 Example 3: Decoding a channel file using hdk4kclient.exe

```bash
C:\> Command Prompt

hdk4kclient.exe -r 40 -dec -bs 230400 output.bit output.dat
```
Figure 17 Decoding a channel file using hdk4kclient.exe

This example uses the HDK-4020 to decode the channel file, output.bit, which was produced in example 1. Note that the rate index selected must match the rate index used in example 1 (40 in this case). The decoded speech data is written to a file named “output.dat”. The baud rate used for communication between the K10 microcontroller and the AMBE-4020™ is 230400. The AMBE-4020™ is operated in packet mode for this command. Note that for real time operation in packet mode, a baud rate of at least 172800 is required.

4.4.4 Example 3: Playing a channel file to the AMBE-4020™ on chip DAC using hdk4kclient.exe

Figure 18 Playing a channel file to the AMBE-4020™ DAC using hdk4kclient.exe

This example is similar to example 3, except that instead of writing the decode speech data to a file; it is played out on the AMBE-4020's on chip DAC. The AMBE-4020™ is operated in codec mode. Note that rather than specifying an output file name as in example 3, “dac” was specified instead. Hdk4kclient.exe recognizes two special output sources: “dac” and “i2s”. When specified, they indicate that speech output should be played out through the specified codec interface rather than being written to a speech file. They also request that the AMBE-4020™ be operated in codec mode rather than packet mode.

4.4.5 More hdk4kclient.exe options

We have introduced hdk4kclient using a few examples, but hdk4kclient.exe supports more advanced options. This section will provide more details about the hdk4kclient.exe command line options.

hdk4kclient.exe supports the following generic command line formats.

hdk4kclient -enc [options] [input file name] [output file name]
hdk4kclient -dec [options] [input file name] [output file name]
hdk4kclient -version
hdk4kclient -rboot [1-3] [rboot file name]
hdk4kclient -wboot [1-3] [wboot file name]
the options available are as follows:

```
-alaw
-be <baud rate>
-break
-bs <baud rate>
-dec
-dec -sdbits 1
-dec -sdbits 4 or -decsd
-dgain G
-dtx N
-egain G
-enc [input file name]
-lpme <power mode>
-lpms <power mode>
-n [serial number]
-noparity
-ns 0 [output file name] or -cmp [compare file name]
-passthru
-q
-<r or -r 0xNNNN 0xNNNN 0xNNNN 0xNNNN 0xNNNN
-rboot N rbootname
-reset
-seconds S
-skew M
-tone Idx Amp
-ulaw
-version
-wakects
-wakerx
-wboot N wbootname
```

Table 17 hdk4kclient.exe options

4.4.6 hdk4kclient.exe options descriptions

-enc

Specifies an encode operation. If [input file name] is the name of a file, then the AMBE-4020™ is operated in packet mode. If [input file name] is either "adc", "mic", "i2sl", or "i2sh", then the AMBE-4020™ is operated in codec mode.

-dec

Specifies a decode operation. If [output file name] is the name of a file or if -cmp [compare file name] is specified, and then the AMBE-4020™ is operated in packet mode. If [outut file name] is either "dac" or "i2s", then the AMBE-4020™ is operated in codec mode.

[input file name]

When the encoder is specified (-enc option), [input file name] is the file from which the speech input data is obtained. If "adc", "dmic", "i2sh", or "i2sl" are specified in place of a file name they are treated specially. They each indicate that the AMBE-4020™ is operated in codec mode and specify the codec source. Note that "dmic" requires that a digital microphone is attached to P4.
"i2sh" or "i2sl" require the optional codec daughter card. "i2sh" selects the handset input on the daughter card whereas "i2sl" selects the line input.

When the decoder is specified (-dec option), [input file name] is the file from which the compressed speech data is obtained.

[output file name] or -cmp [compare file name]

When the encoder is specified (-enc option), [output file name] is the name of the file in which the compressed voice data will be stored.

When the decoder is specified (-dec option), [output file name] is the name of the file in which the decoded speech data will be stored. If "dac" or "i2s" are specified in place of a file name they are treated specially. They each indicate that the AMBE-4020™ is operated in codec mode and select the codec that receives the output. "dac" specifies that the output goes to the AMBE-4020™’s on-chip DAC. "i2s" specifies that the output goes to the AIC14 on the optional codec daughter card via the AMBE-4020™’s I2S interface.

If -cmp [compare file name] is specified instead of simply an output file name, then hdk4kclient does not store the results in a file. Instead, it compares the produced output to the expected output that is contained in the file [compare file name]. This option is useful for testing purposes.

-version

This should be specified without any other options. It will send a packet to the AMBE-4020™ to query its product ID and version strings. The resulting strings are displayed.

-q

Causes the program to be less verbose. Less stuff is displayed.

-n [serial number]

Hdk4kclient addresses the HDK-4020 whose serial number matches [serial number]. This is useful in cases where multiple HDK-4020s are attached to the computer, but it is desired to address a particular HDK-4020. Note that the serial numbers of available HDK-4020s are displayed within the dвисerver32.exe window. If this option is not specified, then hdk4kclient addresses any available HDK-4020.

-bs <baud rate>

Specifies the initial baud rate used.

A packet is sent to the HDK-4020 to change the baud rate used by the UART that connects the K10 microcontroller to the AMBE-4020™. Note that the baud rate used at the FTDI to K10 microcontroller is always 921600 baud. The baud rate is changed before any other packets are sent to the AMBE-4020™.

Typical baud rates are 57600, 115200, 230400, 460800 and 921600, but any value ≤ 921600 can be specified as long as it provides enough throughput for the data that must flow. Typically, baud rates of 172800 or higher are used for packet mode due to the larger size of speech packets. Typically, baud rates ≤ 115200 baud should be used for codec mode in order to conserve power. Using a large baud rate during packet mode allows processing at a rate that slightly exceeds real time.
-be <baud rate>

Specifies the baud rate used after processing the vector.

Prior to exiting, but before setting the final power mode (see –lpme), the baud rate can be changed. This is typically used in conjunction with –lpme to reduce the baud rate prior to entering a lower power mode.

-lpms <power mode>

Specifies the power mode that is entered at the start of the command.

The power mode of the AMBE-4020™ is set as specified by sending PKT_PMODE (see AMBE-4020™ User’s Manual). When power mode is 0, 1, or 2 then the AMBE-4020™ operates at full power, although it still consumes little power when no packets are being sent or received. <power mode>=1 or 2 do not have any use in conjunction with hdk4kclient, since they specify how power is conserved during push-to-talk codec mode. In packet mode or in codec mode <power mode>=1 or 2 behave the same as <power mode>=0.

-lpms 3 will transition the AMBE-4020™ to Low Power Packet Mode. Note that the baud rate must be ≤125000 baud prior to entering Low Power Packet Mode, therefore –lpms 3 should be used in conjunction with –bs 115200 (or lower). Packets will be processed in packet mode at a very slow rate since the AMBE-4020™ clock rate is reduced. Do not specify codec mode operation in combination with –lpms 3.

Do not use <power mode> = 4 or 5 here. Power reduction is intended to be used at the end of a command via –lpme.

-lpme <power mode>

Specifies the power mode that is entered at the end of the command.

The power mode of the AMBE-4020™ is set as specified by sending PKT_PMODE (see AMBE-4020™ User’s Manual). PKT_PMODE is sent to the AMBE-4020™ after processing the speech data just prior to the time that hdk4kclient exits.

-lpme 3 will transition the AMBE-4020™ to Low Power Packet Mode. Any subsequent hdk4kclient invocation can use –lpms 0, –lpms 1, –lpms 2 or –reset, after which the AMBE-4020™ will return to Packet Mode operation. Note that the baud rate must be ≤125000 baud prior to entering Low Power Packet Mode, therefore –lpme 3 should be used in conjunction with –bs 115200 (or lower).

-lpme 4 will transition the AMBE-4020™ to Sleep Mode. Any subsequent hdk4kclient invocation must use –wakects, –wakerx, or –reset after which the AMBE-4020™ will return to packet mode operation. Note that the baud rate must be ≤125000 baud prior to entering Low Power Packet Mode, therefore –lpme 3 should be used in conjunction with –be N, where N ≤125000. Note that the AMBE-4020™ consumes less power in Sleep Mode, but it cannot receive any packets until it returns to Packet Mode. Upon receiving a transition on the UART_CTS pin (achieved using –wakects) or a wake byte on the UART_RX pin (achieved using –wakerx), the AMBE-4020™ will return to Packet Mode, and any prior settings will be retained. Another way of returning to packet mode is to issue a hard reset (achieved using –reset), but this takes longer and results in prior settings being lost, meaning that the AMBE-4020™ would need to be reconfigured. No packets can be processed in Sleep Mode, but the AMBE-4020™ can be ready for operation quickly.

-lpme 5 will transition the AMBE-4020™ to Halt Mode. Any subsequent hdk4kclient invocation must use –reset after which the AMBE-4020™ will return to packet mode operation. Halt Mode
is the AMBE-4020™’s lowest power mode, but it cannot process any packets and requires a reset before operation can resume.

-wakects
This option can be used when the AMBE-4020™ is known to be in Sleep Mode and it is necessary to wake it prior to performing the command specified by the remainder of the command line. It results in a pulse (high then low) being sent to the AMBE-4020™ UART_CTS pin. This wakes the AMBE-4020™ from sleep mode. The wake occurs prior to attempting to send any other packets.

Only one (or fewer) option from the set {-wakects, -wakerx, -reset, -break} may be used on any hdk4kclient command line.

-wakerx
This option can be used when the AMBE-4020™ is known to be in Sleep Mode and it is necessary to wake it prior to performing the command specified by the remainder of the command line. It results in a wake byte (0xFF) being sent to the AMBE-4020™ UART_RX pin. This wakes the AMBE-4020™ from sleep mode. Note that a wake byte has the start bit low and all other bits high such that it is a single low pulse on the UART_RX pin. The wake occurs prior to attempting to send any other packets.

Only one (or fewer) option from the set {-wakects, -wakerx, -reset, -break} may be used on any hdk4kclient command line.

-reset
This option can be used at any time to request that the AMBE-4020™ is reset prior to performing actions specified by the remainder of the command. Reset is required when the AMBE-4020™ is in halt mode (due to prior use of –lpme 5).

Only one (or fewer) option from the set {-wakects, -wakerx, -reset, -break} may be used on any hdk4kclient command line.

-break
This option resets the AMBE-4020™ by sending a “break” signal on UART_RX. This in turn causes the AMBE-4020™ to issue a soft reset. The break signal on UART_RX is not sufficient to wake the AMBE-4020™ from Halt Mode.

Only one (or fewer) option from the set {-wakects, -wakerx, -reset, -break} may be used on any hdk4kclient command line.

-egain G
Specify encoder gain.

-egain G may be used in conjunction with –enc for either codec mode or packet mode to specify a gain in dB to be applied by the encoder. When not specified, the default gain is 0 dB. -20 ≤ G ≤ 20.

-dgain G
Specify decoder gain.
-dgain G may be used in conjunction with –dec for either codec mode or packet mode to specify a gain in dB to be applied by the decoder. When not specified, the default gain is 0 dB. \(-20 \leq G \leq 20\).

-noparity
By default, all packets sent to the AMBE-4020™ have parity bytes enabled. When this option is used, parity bytes are disabled at the start of the command and then re-enabled at the end.

-seconds S
When encoding in codec mode, the default record duration is 15 seconds. This option changes the record duration to S seconds.

-r R or -r 0xNNNN 0xNNNN 0xNNNN 0xNNNN 0xNNNN 0xNNNN
Specify the vocoder bit rate. This option is used in conjunction with –enc or –dec.

By default the AMBE-4020™ vocoder rate index selected is index 32 (3600 bps voice + 2800 bps FEC = 6400 bps total). --r R allows any other rate index to be selected. See AMBE-4020™ User's Manual for more information about available rate indices.

Additional custom rates may be selected by specifying six 16-bit rate words using the format shown.

-passthru
Specify passthru codec mode.

Passthru mode allows speech samples stored in a file to be played out directly to a codec. Passthru mode also allows samples recorded from a codec to be stored directly to a file without coding.

Examples:

1. hdk4kclient -dec --passthru speech.dat dac
   speech in the file speech.dat is played out on the AMBE-4020™ on chip DAC.

2. hdk4kclient -enc --passthru adc speech.dat
   speech obtained from the AMBE-4020™ on chip ADC is saved in the file speech.dat.

-passthru should not be used in conjunction with packet mode.

-ns 0
Disable the AMBE-4020™ noise suppressor.

This option is used in conjunction with –enc.

By default, the AMBE-4020™ noise suppressor is enabled. Using –ns 0 disables the noise suppressor.
**-dec -sdbits 1**
Specify hard-decision decoding.

The channel data input to the decoder uses hard-decision format, where each byte contains 8 hard-decision bits.

**-dec -sdbits 4 or -decsd**
Specify soft-decision decoding.

The channel data input to the decoder uses soft-decision format, where each byte contains 2 4-bit soft-decision bits.

**-alaw**
Specify a-law companding.

When used in conjunction with --enc, the speech data in the input speech file are assumed to contain a-law compressed samples.

When used in conjunction with --dec, the speech data in the output speech file will be a-law compressed.

Used with packet mode only.

**-ulaw**
When used in conjunction with --enc, the speech data in the input speech file are assumed to contain u-law compressed samples.

When used in conjunction with --dec, the speech data in the output speech file will be u-law compressed.

Used in packet mode only.

**-rboot N rbootname**
Read boot configuration N from AMBE-4020™ EEPROM.

1 ≤N ≤3

The boot configuration data for the specified boot configuration is output to the file rbootname in binary format.

**-wboot N wbootname**
Write to boot configuration N in the AMBE-4020™ EEPROM.

1 ≤N ≤3

The boot configuration data in the file wbootname is written to the specified boot configuration within the AMBE-4020™ EEPROM.

**-tone Idx Amp**
Force transmission or generation of a tone.
When used in conjunction with –enc, the encoder is forced to transmit channel data representing a tone with the specified tone index and amplitude. Note that not all vocoder rates support in-band tone signaling for all tone types (see AMBE-4020™ User’s Manual). The quality is lower for tones that are not supported via in-band signaling.

When used in conjunction with –dec, the decoder is forced to synthesize the specified tone. In-band signaling is not required for this feature; therefore, all tones are fully supported by all vocoder rates.

-skip M
Enable skew control and specify IFRAME clock rate.

This option is used in conjunction with codec mode. When specified, skew control is enabled and the IFRAME clock rate is specified via M, where

\[ \text{IFRAME\_Hz} = \frac{3.125 \text{ MHz}}{M} \]

such that when M=62500, IFRAME\_Hz = 50 Hz. Small adjustments to M allow slight adjustments to the IFRAME frequency. 48.75 < IFRAME\_Hz < 51.25. This will slightly alter the rate at which the HDK-4020 transmits voice frames. It also alters the rate at which it decodes frames. The decoder can compensate for cases where it receives frames at a different rate than it decodes them, by inserting or deleting a frame as necessary. This is known as a frame slip or a frame erasure. Infrequent slips or erasures do not significantly affect voice quality.

The IFRAME signal is generated by the K10 microcontroller. This option causes a special packet to be sent to the HDK-4020 causing the K10 microcontroller to change the frequency of IFRAME.

-dtx N
Enable Discontinuous Transmission (DTX) simulation.

When DTX is enabled in conjunction with –enc the bits for certain silence frames are replaced with all ones. Replacing the channel data with all ones is used to simulate frames that are not transmitted. N controls how frequently silence frames are “transmitted”. N = 0, indicates that silence frames are always transmitted, N = 1, indicates that every other silence frame is “transmitted”, N =2 indicates that every third silence frame is “transmitted”. N = 9999, indicates that every 10000th silence frame is “transmitted”. N = 10000, is a special case where silence frames are never “transmitted”.

When N ≥ 0 is enabled in conjunction with –dec, the DTX simulation is enabled at the decode side. Before decoding a frame of bits, first a check is made to see if the frame of bits is all ones. If the frame is all ones then the decoder sets the CNI flag, indicating that no channel data was received such that the decoder should generate comfort noise. If the frame does not contain all ones, then it is passed to the decoder for normal decoding and the CNI flag is not set.

Note that the DTX simulation is implemented in the microcontroller software.

4.5 Connecting two HDK’s together
The AMBE-4020™ HDK can be directly connected to a second AMBE-4020™ HDK using the UART channel interface (P5). This physical link establishes a real-time, half-duplex communication connection between the two units. The connected HDKs can be run in either of two configurations
The HDK Board implements an asynchronous UART serial interface for channel data using a protocol designed by DVSI.

4.5.1 Half Duplex Communication Setup and Control
To set up a half-duplex communication link between two HDK boards, each board must be individually configured and then the connection (P5 to P5) between the two boards can be made using a standard CAT5 Ethernet cable. In order for two boards (board "HDK#1" to connect to board "HDK#2") one board (board "HDK#1") has to switch both SW1 and SW2 to position 2 and the other board (board "HDK#2") leaves the switches in position 1. Both boards "HDK#1" and "HDK#2" must be set to the same vocoder rate.

4.5.2 Configuration 1 --- HDK#1 in RS232ENC Mode to HDK#2 in RS232DEC Mode
The analog voice from the first HDK#1 Board is encoded and sent across the serial interface to the second HDK#2 Board where the incoming channel packets are decoded and played out on the selected audio output of the second HDK Board.
4.5.3 Configuration 2 --- HDK#1 in PTT Mode to HDK#2 in PTT Mode
--- directly connects two AMBE-4020™ HDK’s together using the UART channel interface (P5). Either AMBE-4020™-HDK Vocoder board can encode speech from its analog input and send the encoded packet across the serial channel to be decoded by first AMBE-4020™-HDK Development Board. Each board can select either the handset or line-in or DMIC input as the audio source. When the PTT switch (S2) is pressed, the selected analog source is encoded and sent across the serial interface to the connected HDK Board where the incoming channel packets are decoded and played out on the selected audio output of the second HDK Board.
4.6 HDK4kcontrol.exe User Interface

DVSI provides a GUI interface software (hdk4kcontrol.exe) that is used along with the DVSI server program (dvsiserver32.exe) for a fast and easy way to configure and control each HDK in an HDK to HDK communication link.
Prior to launching hdk4kcontrol.exe, make sure dvsiserver32.exe is running. Then launch hdk4kcontrol.exe by clicking on its icon or a shortcut to it. Menu controls are disabled until you select an available HDK-4020 device (via its serial number) and then click the “Connect” button. Upon successful connection, product name and version information will be displayed within the HDK Device box, the “Connect/Disconnect” button will now display “Disconnect” and the remaining Menus become enabled.

Upon establishing a connection to the HDK-4020, hdk4kcontrol.exe will obtain the menu settings from the HDK’s EEPROM. The user may change any of the menu items to effect the current configuration of the HDK. Doing so causes packets to be sent (immediately) to the HDK to achieve the requested configuration. Any time the HDK’s current configuration differs from the configuration stored in EEPROM, then “Recall Config” and “Save Config” buttons become enabled. Clicking “Recall Config”
will discard any menu settings that were changed and return to the configuration stored in the HDK’s EEPROM. Clicking “Save Config” will save the current menu configurations into the HDK’s EEPROM.

Two HDK’s can be connected together via the RS-232 interface. After the HDK EEPROM has been configured to the desired settings, a connection to the PC is no longer required. When the HDK is not connected to a PC, it is automatically configured as specified by the EEPROM.

![HDK-4020 Control Panel](image)

**Figure 20** HDK-4020 Control Panel

Note: If the reset button on the HDK is pressed, it is recommended to restart the hdkcontrol

4.6.1 HDK Options

4.6.1.1 Mode:

- **USBPACKET** In this mode, the user may encode/decode files via the USB interface using hdk4kclient.exe. RS-232 is not used for this mode.

- **RS232ENC** In this mode, the encoder is functional and produces channel packets every 20 ms on the RS-232 UART interface.

- **RS232DEC** In this mode, the decoder is functional and expects to receive channel packets every 20 ms via the RS-232 UART interface. During time intervals in which the decoder does not receive channel packets, it produces comfort noise.

- **RS232PTT** In this mode, push-to-talk codec mode is enabled. The encoder and/or decoder run depending upon whether the PTT button (S2) is depressed. The encoder runs while S2 is depressed. While S2 is depressed RS-232 UART transmit data is active on P4. See Push-to-Talk DEC Sub-Option and Push-to-Talk Mode PMODE Sub-Option for additional configuration when this mode is selected.

4.6.1.2 Input

This selects the desired speech input source.

- **I2S/AIC14/HANDSET** Selects the AMBE-4020™ I2S interface as the speech input interface to the AMBE-4020™ and chooses the Handset jack on the optional daughter card as the source for audio input to the AMBE-4020™ I2S interface.

- **I2S/AIC14/LINE** Selects the AMBE-4020™ I2S interface as the speech input interface to the AMBE-4020™ and chooses the Line In jack on the optional daughter card as the source for audio input to the AMBE-4020™ I2S interface.

- **ADC** Selects the AMBE-4020™ ADC interface as the speech input interface to the AMBE-4020. Choose whether the handset (:) or line (:) is connected to the ADC using J9.
4.6.1.3 Output
This selects the desired speech output.

- **I2S/AIC14**
  This option selects the I2S interface as the AMBE-4020™ speech output interface. This option requires the optional daughter card.

- **DAC**
  This option selects the internal DAC interface as the AMBE-4020™ speech output interface. The internal DAC is connected to both the handset and analog output RCA jack.

4.6.1.4 Push-to-Talk Mode DEC Sub-Option

When RS232PTT mode is selected, the DEC sub-option is available. Within the "Push-to-Talk Options" box, choose one of the following options to determine when the decoder runs:

**DEC=~ENC&RX.** The decoder runs when the encoder is not running and RS-232 data is received on P4. There may be times when neither the encoder nor decoder are running; therefore, this is the most power-conscious setting.

**DEC=~ENC.** The decoder runs when the encoder is not running. If the decoder is running while no RS-232 data is received on P4, then comfort noise is produced by the decoder.

**DEC=1.** From the user perspective, this is the same as DEC=~ENC. However, from a hardware perspective the DEC input to the AMBE-4020™ is held high when this method is selected.

4.6.1.5 Push-to-Talk Mode PMODE Sub-Option

When RS232PTT mode is selected, the PMODE sub-option is available.

Within the "Push-to-Talk Options" box the user may select the power mode settings that govern what the AMBE-4020™ chip does when neither the encoder nor the decoder are running. Refer to the AMBE-4020™ Manual. The recommend setting is "PMODE=2 sleep". The AMBE-4020™ will enter sleep mode during intervals when both the ENC and DEC pins are low. If "PMODE=1 Low Power" is selected then the AMBE-4020™ will enter low-power mode during intervals when both ENC and DEC are low. If "PMODE=0 Idle" then the AMBE-4020™ will remain in idle mode during intervals when both ENC and DEC are idle. Since this setting impacts power consumption with no tradeoff, there is no case where any setting other than "PMODE=2 Sleep" is warranted. The setting is retained to allow users to study the differences. Possibly a user would want to reduce current variation for some reason.

4.6.1.6 Skew Control Options

**Enable Skew Control**
When “Enable Skew Control” is not checked, the AMBE-4020™ is configured with skew control disabled. Although the K10 microcontroller always generates a framing signal on the AMBE-4020’s IFRAME pin, the AMBE-4020™ ignores the signal when skew control is disabled. Frame timing is derived from either the I2S sample clock or the AMBE-4020’s 4 MHz Clock source. See AMBE-4020™ Manual.

When Enable Skew Control is selected (checked) it allows the AMBE-4020™ Vocoder Chip to compensate for drift between the frame and sample rate clocks. The K10 generates a nominal 50 Hz framing signal that is connected to the AMBE-4020's IFRAME signal. The AMBE-4020™ encoder and decoder run synchronous to IFRAME, which means transmitted packets are also synchronous to IFRAME.

**IFRAME (Hz)**
When Enable Skew Control is selected (checked) the AMBE-4020™ Vocoder Chip adjusts the frame boundaries so that they occur on the rising edge of the IFRAME signal. This input allows the user to adjust the IFRAME signal between 48.75Hz ≤ IFRAME ≤ 51.25 Hz. so that the frame size vary between 156 and 164 samples.

### 4.6.2 Vocoder Bit Rate
52 rates from the AMBE-4020™ vocoder chip can be selected from the Vocoder rate selection drop down menu. For information what rates are available refer to Table 18 Vocoder Rates.

### 4.6.3 Vocoder Options
The Vocoder options are features that are found on the AMBE-4020™ Vocoder Chip. For more details about any of these, refer to the AMBE-4020™ Vocoder Chip User's Manual.

#### 4.6.3.1 Enable Noise suppression
The integrated Noise suppressor feature is used to reduce the effect of background noise in the encoder input signal. The Noise suppressor is applied to both silence frames and voice frames, but not tone frames.

#### 4.6.3.2 Enable DTX
The Discontinuous Transmission (DTx) feature is used to reduce transmit power during times of conversational silence. When DTx is selected, the encoder will output a silence frame (in-band) whenever the speech data is determined to be background noise or silence. This silence frame contains information regarding the level of background noise, which allows decoder to synthesize a “Comfort Noise” signal. The comfort noise is intended to give the listener the feeling that they are still connected, as opposed to producing absolute silence, which can give the impression that the connection has been “dropped”.

#### 4.6.3.3 Input gain / output gain
The Gain Control allows adjustment to amplify or attenuate the incoming signal to maintain a relatively constant voice level. The Input and Output gain can be set from -20dB to 20dB.

### 4.6.4 Channel Model
The Channel model is applied to the incoming channel data.

#### 4.6.4.1 Model
- Ideal - Clean channel with no noise, distortion or interference.
• Gauss - Simulates distorted radio signals due to random background noise or amplifier noise. This is done by adding normally distributed white noise to the data.

• Markov - Simulates random changes in a radio signal and varies in time. The distribution for this variable depends only on the distribution of the previous state.

• Rican - Simulates multipath interference. This is when a radio communication signal arrives at the receiver by several different paths or when at least one of the paths is changing (lengthening or shortening) causing fading in the signal to occur.

4.6.4.2 BER Level
Simulates Bit errors in the radio channel interface due to a weak or noisy signal. This input allows users to enter the number of bit errors into the channel data. The best way to adjust this variable is to monitor the “Actual BER” within the statistics box, until the desired bit error rate is achieved.

4.6.4.3 Fade
- Simulates the radio channel fading out due to interference or a weak signal. This input allows users to simulate fading.

4.6.4.4 Soft Decision Decoding -
Soft-decision decoding provides significant improvement in FEC performance by making a finer estimation of the received energy prior to sending it to the decoder. When the Soft Decision Decoding is selected (checked) the AMBE-4020™ Vocoder Chip utilizes a 4-bit soft decision decoder to make the decision of whether or not the channel data is a 1 or a 0.

4.6.5 Input / Output levels Monitor
These boxes display the digital signal levels at the input and output of the AMBE-4020™ chip. “ST” stands for short-term whereas “LT” stands for long-term. “Min” tracks the smallest sample value whereas “Max” tracks the largest sample value. The indicators can be used to monitor for proper signal levels.

4.6.6 DTMF/ KNOX Tones
The AMBE-4020™ Vocoder Chip is capable of detecting, transmitting, and synthesizing DTMF tones, KNOX tones, call progress tones, and single frequency tones. When the encoder detects a tone, it passes the tone data in-band (within the regular voice data bits) so that tones pass seamlessly from the encoder to the decoder for synthesis. The decoder synthesizes a tone in response to reception of an in-band tone frame. Refer to the AMBE-4020™ User’s Manual for more information on Tone Detection and Generation.

4.6.6.1 Type
• DTMF – Select this to transmit or generate a DTMF Tone
• Knox– Select this to transmit or generate a KNOX Tone

4.6.6.2 Duration
• Input how long of a tone to generate (number in MS)
4.6.6.3 XMT/GEN
– Select XMT to transmit the tone over the Channel as in-band data or select GEN to generate a synthesized DTMF Tone locally at the decode side.

4.6.6.4 XMT/GEN level
– Enter the value of the transmitted or generated Tone Amplitude (in dBm0)

4.6.6.5 XMT/GEN Single tone index
– Enter the index of the tone to transmit or generate by its Index Number Refer to the table in the AMBE-4020™ User’s Manual. Note that as you change the index, the corresponding frequency is displayed on the button within the “Single Tones” box.

4.6.7 Call Progress Tones Selection Buttons
When any of one these buttons are clicked, the HDK will either (depending of the XMT or GEN selection) synthesize the selected tone type tone locally or pass the tone data in-band (within the regular voice data bits) out the RS232 UART to a connected HDK unit.

- Call Progress Tone
- Dial Ring Busy Ring-UK
- Single tones

4.6.8 HDK Statistics
Statistics displays various information about the HDK functions.

- TX Frames – The number of Transmitted frames since the last configuration change.
- RX Frames – The number of Received frames since the last configuration change.
- Dec Frame – The number of Decoded frames since the last configuration change.
- Seconds – The number of seconds since the last configuration change.
- FE Count – The number of framing errors on the RS-232 interface.
- OR Count – The number of overrun errors on the RS-232 interface.
- Slips – The number of frames that have slipped. This occurs when the HDK board is receiving frames (from another HDK) at a lower rate than the AMBE-4020™ is decoding them. The AMBE-4020™ automatically compensates for this.
- Erasures – The number of frames that have been erased. This occurs when the HDK board is receiving frames (from another HDK) at a higher rate than the AMBE-4020™ is decoding them. The AMBE-4020™ automatically compensates for this.
- Actual BER – The number of bit errors (as a percentage of total bits) that were added to the incoming channel data by the channel model selected.
- Repeats – The number of Repeated frames due to bit-errors.
- Mute – The number of frame mutes due to bit-errors.
- Detected BER – The number of bit errors detected by the FEC. This should track the Actual BER, as long as there is sufficient FEC selected to correct the errors induced by the channel model. When the number of bit errors begins to exceed the error correction capability, the Actual BER and the detected BER will diverge.
5 Software Development

5.1 “HDK RS-232 UART” Data Packet Structure

On the RS-232 UART interface, the baud rate is automatically adjusted to use the lowest baud rate that will accommodate the selected vocoder bit rate. On the RS-232 interface, 20 MS frames are delimited by single-byte idle periods that occur every 20ms. The K10 microcontroller is able to find the start of a vocoder frame by detecting the idle byte. In this way, the idle byte serves as a synchronization method. Other than the idle byte, all of the remaining data is compressed voice data. All packet formatting including the header byte and channel packet fields are stripped out prior to transmitting over the RS-232 interface.

The baud rate is calculated as follows:

\[
RS-232 \text{ Baud Rate} = \left(\frac{(bps + 400) \times 105}{80} + 99\right) \times \frac{100}{100}
\]

5.2 Software Development

Software development for use with the HDK can be accomplished by using freely available tools such as Microsoft’s Visual Studio 2010, Visual Studio 2013 and Freescale’s CodeWarrior MCU Special Edition. This gives designers an opportunity to recompile the code to test other configurations.

5.2.1 File Formats

The hdk4kclient.exe program uses three types of files for storing input and/or output data transferred to/from the HDK-4020™. The 3 file formats are as follows:

PCM File. A PCM file is a binary file that contains 16-bit PCM speech samples sampled at 8 kHz. The file does not contain any header information. It contains only speech data. The data may be input to the encoder or output from the decoder. Each speech sample occupies two successive bytes in the file. The first byte contains the least significant 8-bits of the PCM sample and the second byte contains the most significant 8-bits of the PCM sample. To illustrate this assume that the following 16-bit PCM samples are stored in a PCM file:

0x0001, 0x0002, 0x0004, 0x0008, 0x0010, 0x0020, 0x0040, 0x0080, 0x0100, 0x0200, 0x0400, 0x0800, 0x1000, 0x2000, 0x4000, 0x8000

The order in which the bytes are read from the file is as follows:

0x01, 0x00, 0x02, 0x00, 0x04, 0x00, 0x08, 0x00, 0x10, 0x00, 0x20, 0x00, 0x40, 0x00, 0x80, 0x00, 0x00, 0x01, 0x00, 0x02, 0x00, 0x04, 0x00, 0x08, 0x00, 0x00, 0x01, 0x00, 0x20, 0x00, 0x40, 0x00, 0x80.

Hard-Decision Bit File. A hard-decision bit file contains compressed speech data output by the encoder. The bit file can be used as input to the decoder. The data is packed using 8 bits per byte. For hard-decision, each bit must be 0 or 1. If the 16 bits...
a, b, c, d, e, f, g, h, i, j, k, l, m, n, o, p

are the first 16 bits stored in a hard-decision bit file. Then the first two bytes of the file will be binary
abcdefgh and ijklnnop where a and i are the msb of each byte.

Soft-Decision Bit File. A soft-decision bit file contains compressed speech data output by the encoder
that has then been converted to 4-bit soft-decision format. Soft-decision format is not output directly by
the encoder, but it can be input directly to the decoder when soft-decision decoding is specified. The
data is packed using two soft-decision bits per byte. Each soft decision bit must be a 4-bit value in the
range from 0x0 to 0xF. A binary “0” is represented as 0x0, 0x1, 0x2, 0x3, 0x4, 0x5, 0x6, or 0x7, with
0x0 being the most confident “0” and 0x7 being the least confident “0”. A binary “1” is represented as
0xF, 0xE, 0xD, 0xC, 0xB, 0xA, 0x9, or 0x8, with 0xF being the most confident “1” and 0x8 being the
least confident “1”. If a soft-decision bit file is derived directly from a hard-decision bit file, then each bit
will have maximum confidence and will be equal to either 0x0 for “0” or 0xF for “1”. If the 16 bits
a, b, c, d, e, f, g, h, i, j, k, l, m, n, o, p
are the first 16 bits stored in a hard-decision bit file. Then the first eight bytes of the converted soft-
decision format file will be binary

aaaabbbb cccddddd eeeeffff gggghhhh iiijjjj kkklliill mmmmmmnnn oooppppp.
If each of the 16 4-bit soft-decision bits are denoted as A, B, C, D, E, F, G, H, I, J, K, and
L, then the first eight bytes of the file could be expressed as hex AB, CD, EF, GH, IJ, KL, MN,
and OP. A through P are each 4-bit soft-decision bits in the range from 0x0 to 0xF. If the transmission is
not ideal, then the values for each 4-bit soft-decision bit will vary between 0x0 and 0xF depending upon
the confidence of each received bit.

a, b, c, d, e, f, g, h, i, j, k, l, m, n, o, p
are the first 16 bits stored in a hard-decision bit file. Then the first sixteen bytes of the converted soft-
decision file will be binary

0000aaaa 0000bbbb 0000cccc 0000dddd 0000eeeee 0000ffff 0000gggg 0000hhhh 0000iiii 0000jjjj
0000kkkk 0000llll 0000mmmm 0000nnnn 0000oooo 0000pppp

or hex

0A, 0B, 0C, 0D, 0E, 0F, 0G, 0H, 0I, 0J, 0K, 0L, 0N, 0O, 0P.
6 Specifications & Documentation

6.1 Overview

This section contains hardware Specifications of the AMBE-4020™-HDK Development Board.

NOTE: All specifications are subject to change.

6.2 Board Connections

<table>
<thead>
<tr>
<th>Digital Handset Interface Port (P4)</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>RJ45</td>
</tr>
<tr>
<td>Connector</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>P4 Pin Out</th>
<th>Name</th>
<th>Wire Color</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pin Number</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>DMIC_CLK_OUT</td>
<td>White/Green</td>
</tr>
<tr>
<td>2</td>
<td>Ground</td>
<td>Green</td>
</tr>
<tr>
<td>3</td>
<td>DMIC_RX_DATA</td>
<td>White / Orange</td>
</tr>
<tr>
<td>4</td>
<td>1v8</td>
<td>Blue</td>
</tr>
<tr>
<td>5</td>
<td>PTT_HANDSET</td>
<td>White / Blue</td>
</tr>
<tr>
<td>6</td>
<td>Ground</td>
<td>Orange</td>
</tr>
<tr>
<td>7</td>
<td>ANALOG_OUT_SPEAKER</td>
<td>White / Brown</td>
</tr>
<tr>
<td>8</td>
<td>3v3A</td>
<td>Brown</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>UART Channel Data (P5)</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Type</td>
<td>RS-232 asynchronous</td>
</tr>
<tr>
<td>Connector</td>
<td>RJ45</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>UART Serial Port Pin Out</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Pin Number</td>
<td>Name</td>
</tr>
<tr>
<td>1, 4, 6</td>
<td>Pins 1, 4 and 6 Connected together</td>
</tr>
<tr>
<td>2</td>
<td>See Table</td>
</tr>
<tr>
<td>3</td>
<td>See Table</td>
</tr>
<tr>
<td>4</td>
<td>Connected to Pins 1 and 6</td>
</tr>
<tr>
<td>5</td>
<td>Connected to Ground</td>
</tr>
<tr>
<td>6</td>
<td>Connected to Pins 1 and 4</td>
</tr>
<tr>
<td>7</td>
<td>No Connection</td>
</tr>
<tr>
<td>8</td>
<td>No Connection</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>UART Serial Port Pin Out</th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Pin Number</td>
<td>Signal Name</td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>Both Switch 1 and Switch 2 in Position 1</td>
<td>Both Switch 1 and Switch 2 in Position 2</td>
</tr>
<tr>
<td>3</td>
<td>Tx Channel Out</td>
<td>Rx Channel In</td>
</tr>
<tr>
<td>3</td>
<td>Rx Channel In</td>
<td>Tx Channel Out</td>
</tr>
</tbody>
</table>
### 6.3 Audio I/O Connections

#### Line In (J8)

<table>
<thead>
<tr>
<th>Type</th>
<th>Single-ended Input</th>
</tr>
</thead>
<tbody>
<tr>
<td>Connector</td>
<td>female 3.5mm Audio Jack</td>
</tr>
<tr>
<td>Maximum Input Level</td>
<td>1.41 Volts RMS</td>
</tr>
<tr>
<td>Input Impedance</td>
<td>10 ohms nominal</td>
</tr>
<tr>
<td>Bandwidth</td>
<td>20 Hz to 4 kHz (up to 48 kHz. available)</td>
</tr>
<tr>
<td>D/A Resolution</td>
<td>16 bits</td>
</tr>
<tr>
<td>D/A Sampling Rate</td>
<td>8 kHz (up to 96kHz. available)</td>
</tr>
<tr>
<td>SNR (Non-Weighted)</td>
<td>81 dB</td>
</tr>
</tbody>
</table>

Note: A 1.414 V signal on the line input produces digital max when the codec input gain is 0 dB.

#### Line Out (J7)

<table>
<thead>
<tr>
<th>Type</th>
<th>Single-ended Output</th>
</tr>
</thead>
<tbody>
<tr>
<td>Connector</td>
<td>female 3.5mm Audio Jack</td>
</tr>
<tr>
<td>Maximum Output Level</td>
<td>1.0 Volt RMS</td>
</tr>
<tr>
<td>Output Impedance</td>
<td>&lt;50 Ohms</td>
</tr>
<tr>
<td>Bandwidth</td>
<td>20 Hz to 3.6 kHz (up to 48 kHz. available)</td>
</tr>
<tr>
<td>A/D Resolution</td>
<td>16 bits</td>
</tr>
<tr>
<td>SNR (Non-Weighted)</td>
<td>84 dB</td>
</tr>
<tr>
<td>A/D Sampling Rate</td>
<td>8 kHz (up to 96kHz. available)</td>
</tr>
<tr>
<td>Minimum Load</td>
<td>10k Ohms nominal</td>
</tr>
</tbody>
</table>

#### Handset (P1)

<table>
<thead>
<tr>
<th>Type</th>
<th>Single-ended</th>
</tr>
</thead>
<tbody>
<tr>
<td>Connector</td>
<td>RJ 4P4C</td>
</tr>
<tr>
<td>Bandwidth</td>
<td>20 Hz to 4 kHz</td>
</tr>
<tr>
<td>A/D Sampling Rate</td>
<td>8 kHz</td>
</tr>
<tr>
<td>A/D Resolution</td>
<td>16 bits</td>
</tr>
</tbody>
</table>
6.4 Header Connections

<table>
<thead>
<tr>
<th>JTAG (J5)</th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Pin Number</td>
<td>Name</td>
<td>Pin Number</td>
</tr>
<tr>
<td>1</td>
<td>1v8</td>
<td>2</td>
</tr>
<tr>
<td>3</td>
<td>Digital Ground</td>
<td>4</td>
</tr>
<tr>
<td>5</td>
<td>Digital Ground</td>
<td>6</td>
</tr>
<tr>
<td>7</td>
<td>No Connection</td>
<td>8</td>
</tr>
<tr>
<td>9</td>
<td>No Connection</td>
<td>10</td>
</tr>
<tr>
<td>11</td>
<td>No Connection</td>
<td>12</td>
</tr>
<tr>
<td>13</td>
<td>No Connection</td>
<td>14</td>
</tr>
<tr>
<td>15</td>
<td>Digital Ground</td>
<td>16</td>
</tr>
<tr>
<td>17</td>
<td>Digital Ground</td>
<td>18</td>
</tr>
<tr>
<td>19</td>
<td>Digital Ground</td>
<td>20</td>
</tr>
</tbody>
</table>

6.5 Electrical Input

<table>
<thead>
<tr>
<th>Power (P5)</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Pin Number</td>
<td>Name</td>
</tr>
<tr>
<td>Center</td>
<td>+5 Volts DC</td>
</tr>
<tr>
<td>Shield</td>
<td>Ground</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>DC Power</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Input Voltage</td>
<td>5 Volts DC</td>
</tr>
<tr>
<td>Input Current</td>
<td>250 ma @ 5V DC</td>
</tr>
</tbody>
</table>

6.6 Mechanical

<table>
<thead>
<tr>
<th>Mechanical</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Weight</td>
<td>3.3 oz.</td>
</tr>
<tr>
<td>Size (W x D x H)</td>
<td>3.9&quot; x 3.165&quot; x 0.</td>
</tr>
</tbody>
</table>
6.7 Board Dimensions

Figure 21 AMBE-4020™-HDK dimensions (not drawn to scale)
6.8 Documentation
The AMBE-4020™-HDK manual is available on DVSI’s website.

https://www.dvsinc.com/get-hdk_4020/

For a set of schematics contact DVSI technical support.

6.8.1 Additional Reference Material
The AMBE-4020™ Vocoder Chip User’s Manual is also available on DVSI web site. The User’s manual describes the hardware and software features of the AMBE-4020™ Vocoder Chip.

https://www.dvsinc.com/products/docs.shtml
# Appendix

## 7.1 Rate Tables

### Table 14 Key

- AMBE-1000™ Rates (AMBE™ Vocoder)
- AMBE-2000™ Rates (AMBE+™ Vocoder)
- AMBE-4020™ Rates (AMBE+2™ Vocoder)

### Vocoder Rates by Index Number

#### AMBE-1000™ Compatible Rates

<table>
<thead>
<tr>
<th>Rate Index #</th>
<th>Total Rate</th>
<th>Speech Rate</th>
<th>FEC Rate</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>2400</td>
<td>2400</td>
<td>0</td>
</tr>
<tr>
<td>1</td>
<td>3600</td>
<td>3600</td>
<td>0</td>
</tr>
<tr>
<td>2</td>
<td>4800</td>
<td>3600</td>
<td>1200</td>
</tr>
<tr>
<td>3</td>
<td>4800</td>
<td>4800</td>
<td>0</td>
</tr>
<tr>
<td>4</td>
<td>9600</td>
<td>9600</td>
<td>0</td>
</tr>
<tr>
<td>5</td>
<td>2400</td>
<td>2350</td>
<td>50</td>
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<tr>
<td>6</td>
<td>9600</td>
<td>4850</td>
<td>4750</td>
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<td>7</td>
<td>4800</td>
<td>4550</td>
<td>250</td>
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<td>8</td>
<td>4800</td>
<td>3100</td>
<td>1700</td>
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<td>9</td>
<td>7200</td>
<td>4400</td>
<td>2800</td>
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<tr>
<td>10</td>
<td>6400</td>
<td>4150</td>
<td>2250</td>
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<td>11</td>
<td>3600</td>
<td>3350</td>
<td>250</td>
</tr>
<tr>
<td>12</td>
<td>8000</td>
<td>7750</td>
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**AMBE-3000™ Compatible Rates**

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Table 18 Vocoder Rates
8 Support

8.1 DVSI Contact Information

If you have problems or questions about the AMBE-4020™-HDK Development Board please contact:

Digital Voice Systems, Inc.
234 Littleton Road
Westford, MA 01886 USA

Phone: (978) 392-0002
Fax: (978) 392-8866

email: info@dvsinc.com
web: www.dvsinc.com

Technical support engineers are available
Monday through Friday, 9:00 AM to 5:00 PM eastern time and can be contacted by:
Phone: (978) 392-0002
Fax: (978) 392-8866
Email: info@dvsinc.com
World Wide Web: http://www.dvsinc.com
## 8.2 Table of Revisions

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NOTES